

ORIGINAL RESEARCH

A statistical approach for clustering in streaming data

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Abstract

Recently data stream has been extensively explored due to its emergence in large deal of applications such as sensor networks, web click streams and network flows. Vast majority of researches in the context of data stream mining are devoted to supervise learning, whereas, in real word human practice label of data are rarely available to the learning algorithms. Hence, clustering as the most important unsupervised learning has been in the gravity of focus of quite a lot number of the researchers in data stream community. Clustering paradigms basically place the similar objects together and separate the dissimilar ones into different clusters.

In this paper, we propose a Statistical framework for data Stream Clustering, which abbreviated as *StatisStreamClust* that makes use of two components to find clusters in data stream. The first component especially designed to detect concept change where data underlying distributions change from time to time. Upon detection of concept change by the first component, the second component is triggered to update the whole clustering model. *StatisStreamClust* brings great benefits to data stream clustering including no sensitivity to the number of clusters and dimensions, reasonable complexity and in the meantime desirable performance, and finally no need to determine window size a priori. To explore the advantages of our approach, quite a lot of experiments with different settings and specifications are conducted. The obtained results are very promising.

Key Words: Data stream, Trend, Concept change, Precision, Recall, F1 measure, Mean delay time

1 Introduction

Recently, data streams have been extensively investigated due to the large amount of applications such as sensor networks, web click streams and network flows.^[1-6] Data stream is an ordered sequence of data with huge volumes arriving at a high throughput that must be analyzed in a single pass.^[7-9] Vast majority of researches in the context of data stream mining are devoted to supervise learning, whereas, in real word human practice label of data are rarely available to the learning algorithms. Clustering as the most important unsupervised learning has been in the gravity of focus of quite a lot numbers of researchers in data stream community. It inputs the similar objects together and separates dissimilar ones into different clusters.^[10]

An intuitive approach for clustering data streams is to recluster them periodically. At the predetermined time point, clusters of data streams are updated with an exist-

ing clustering algorithm. This approach has two major difficulties. First, due to huge data volume of streaming data, reclustering of them is very costly. Second, in which time the data must be reclustering. If the reclustering of data is done from time to time, most of the reclustering tasks are unnecessary. On the other hand, if the distance of reclustering tasks is partly far, some cluster information may be loosed. So, we need a solution that is able to perform clustering whenever it is necessary or whenever the nature of streaming data changes.

In this paper, we propose *StatisStreamClust* (Statistical framework for data Stream Clustering) that partitions the input instances whenever it is needed and involves two components to find clusters in data stream. First, it detects concept change where data underlying distributions change from time to time. Then, after detecting a change, the underlying clustering model would be updated. Briefly, the con-

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tributions of our approach are multiple folds. First, it does not require a sliding window on the data stream whose size is a well-known challenging issue; second, it works well in multi-dimensional data stream and also it is not sensitive to the number of dimension or number of clusters. To explore the advantages of our approach, quite a lot of experiments with different settings and specifications are conducted. The obtained results suggest that *StatisStreamClust* is the method of choice by offering a reasonable complexity and desirable performance.

The rest of this paper is organized as follows: Section 2 reviews the related works, and in Section 3 the proposed algorithm for data stream clustering is explained. The experimental results are given in Section 4 and Section 5 brings the paper to the end by giving conclusion and future work.

2 Related work

The problem of concept change detection in unlabeled time-evolving data is formulated as follows: we are given a series of unlabeled data points $D = z_1, z_2, \dots, z_n$. D can be divided into s segments D_i where $i=1, 2, \dots, s$ that follow different distributions. Change in the distribution of data causes some difficulties in data stream learning problems. For example, performing clustering on the entire data streams uninterested in concept change decreases the quality of clusters. Hence, there has been developed some methods to work along concept change. Some of these methods can handle concept change using clustering and the others focus exclusively on concept change detection. We classify them into two groups: 1) Model driven concept change detection: the main aim of these systems is clustering and update clusters whenever the accuracy of clustering is decreased. 2) Data driven concept change detection: these methods focus exclusively on concept change detection according to the nature of data. In the following, we review two types of these systems.

2.1 Model driven concept change detection

The main goal of these methods is clustering and update clusters whenever the accuracy of clustering is decreased. Thus, they handle concept change in data stream by update clusters when the accuracy is decreased. This idea is first introduced by Aggarwal^[11] that introduced a framework for data stream clustering, namely *cluStream*. That framework is separated into two components: 1) Online component that partitions data stream into clusters and adopts a very efficient process to storage the appropriate summary statistics for each cluster. 2) The offline component that applies whenever a user required. This component uses the summary statistics that are stored in the online component and the other user input, to provide the user with a quit understanding of the clusters. However, *cluStream* has the property of interpretable ability to track evolving clusters, but

not designed to handle outliers.

In^[12] a method for clustering data streams with arbitrary shape and the ability to handle outliers is proposed. That method is also followed two processes of online and offline in order to partition data stream with considering concept change. Nasraoui et al. proposed a density based method for clustering data streams into one step.^[8] That algorithm adopts sliding window on the data stream so that partitions instances according to a density based clustering in the first window. It stores a representation for each cluster that involves the center of cluster and whose weight of instances. The weight of instances in each cluster determines according to both the distance of each instance to the center of cluster and also the time of entering instance to that cluster. Instances in each window belong to appropriate cluster according to the representation of each cluster and then the parameters of the clusters are updated. Also in that algorithm, outliers are removed using the statistical tests.

Another view of clustering in numerical data stream with considering concept change, namely evolutionary clustering is proposed in.^[13,14] Evolutionary clustering optimizes two potentially conflicting criteria: 1) Clustering in current window should be similar to clustering in previous window (without considering concept change). 2) Clustering in current window should be able to partition instances accurately (with considering concept change). Chakrabarti et al.^[13] formulated the concept of evolutionary clustering and extended k-means^[15] and agglomerative hierarchical^[45] to evolutionary clustering. The idea of temporal smoothness is proposed in.^[14] Temporal smoothness implicate that the current clustering do not deviate dramatically from the most recent history clustering. According to this idea, two frameworks for evolutionary spectral clustering^[16] are proposed, so that temporal smoothness is incorporated into the overall clustering quality. Although that those method have good performance for data stream clustering with considering concept change, cannot handle sudden concept change because they consider sudden concept change as noise.

Dai et al. proposed a framework for clustering in data streams with considering concept change that unlike of previous works partitions data streams rather than their data points into clusters.^[17] This type of clustering data streams not their data points has vast applications such as in sensor networks and stock markets. That framework involves two phases: 1) Online maintenance phase that devotes an efficient algorithm to store a summary for data stream with multiple resolutions. 2) Offline phase that employs an adaptive clustering algorithm to retrieve the approximation of the desired sub streams, based on the clustering queries specified by the user, form the summary which stored in online phase. In^[18] an online clustering without providing details in offline phase was proposed for clustering data streams not their data points. It continuously reports clusters within the given distance threshold. Also, Beringer et al. presented an algorithm for clustering over parallel data streams.^[19] That

method summarized data streams using Discrete Fourier Transform and reports clustering results by applying a sliding window on streams. Another work^[20] constructs incrementally a hierarchy of clusters from a divisive point of view to provide a time series system for whole clustering. That method performs clustering whenever a number of data points of each time series are received. Yeh et al. proposed an algorithm for clustering data streams not their data points that reports dynamically cluster evolutions with efficient cluster split and merge processes which triggered by events.^[22]

In^[21] an algorithm for mining evolving user profiles in the web is proposed. For each cluster, a series of information such as birth, persistence, atavism and the death are defined to model the profiling web usages. In order to track evolving user profiles, the results of clustering are analyzed. In 2009, Chen et al. presented a framework that is able to detect concept in categorical domain change and show the trend of evolving clusters.^[23]

2.2 Data driven concept change detection

These methods focus exclusively on concept change detection according to concept change definition and the nature of data. In general, change is defined as moving from one state to another state.^[24] There are some important works to detect changes where some of them detect changes with statistical hypothesis testing and multiple testing problems.^[25] In the statistical literature, there are some works for change point detection.^[26] However, most of the statistical tests are parametric and also needs the whole data to run.^[27,28] These methods are not applicable in the data stream area, because they require storing all data in memory to run their employed tests.^[28] Popular approaches for the concept change detection uses three techniques including (1) Sliding window which is adopted to select data points for building a model.^[29,30] (2) Instance weighting which assumes that recent data points in window is more important than the other.^[31,32] (3) Ensemble learning which is created with multiple models with different window sizes or parameter values or weighting functions. Then, the prediction is based on the majority vote of the different models.^[33-36] Both sliding window and instance weighting families suffer from some issues: First, they are parametric methods; the sliding window techniques require determining window size and instance weighting methods need to determine a proper weighting function. Second, when there is no concept change in the data stream for a long period of time, both of sliding window and instance weighting methods would not work well because they do not take into account or give low weights to the ancient instances.^[37] The ensemble methods try to overcome the problems that sliding window and instance weighting are faced with by deciding according to the reaction of multiple models with different window sizes or parameter values or weighting functions.

However, these techniques need to determine the number of models in the ensemble technique.

Another family of concept change detection methods is based on density estimation. For example, Aggarwal's method^[38] uses velocity density estimation which is based on some heuristics instead of classic statistical changes detectors to find changes. In order to provide an intuitive understanding of the rate of change in the density at a spatial location over a window, concept of velocity density which is determined according to forward time slice density estimate and reverse time slice density estimate is defined. Aggarwal's method visualizes the rate of flowing in data stream. The user decides whether concept change occurred or not. As another major works in this family, we could mention Kifer's^[39] and Dasu's works^[40] which try to determine the changes based on comparing two probability distributions from two different windows.^[39,40] For example, in^[39] the change detection method based on KS test determines whether the two probability density estimations obtained from two consequent different windows are similar or not. That approach uses two windows, namely reference window and current window over data streams and determines whether the two samples in the windows created by same distribution function or not. Although that It assumes the instances are generated independently, but does not make any assumption on the type of distribution function that generated instances. That approach for change detection is impractical for high dimensional data streams. Dasu et al. propose a method for change detection which is related to Kulldorff's test. This method is practical for multi-dimensional data streams.^[40] However, this method relies on a discretization of the data space, thus it suffers from the curse of dimensionality.

Another major work is proposed by Ho et al.^[24] In Ho's method, upon arrival of new data point, a hypothesis test takes place to determine whether a concept change has been occurred or not. This hypothesis test is driven by a family of martingales^[24] which is based on Doob's Maximal Inequality.^[41] Although Ho's method detects changes points accurately, it can only detect some types of changes to be more detailed in.^[42]

3 StatisStreamClust

The proposed method partitions instances into k clusters after arriving n instances. Whenever an instance is received, it belongs to the proper cluster according to its distance to the mean of the clusters. In other words, the distance of the new received instance to the mean of the existing clusters is calculated and the instance belongs to the cluster with the shortest distance and the mean of that cluster is updated. Suppose that mean of n received instances in the cluster k is $m_{k,n}$. The instance x_{n+1} belong to the proper cluster using

Formula (1):

$$x_{n+1} \in cl_k : k = \min_k \text{dist}(x_{n+1}, m_{k,n}) \quad (1)$$

where cl_k is k^{th} cluster and $\text{dist}(x_{n+1}, m_{k,n})$ is the distance of instance x_{n+1} to the mean of cluster k . After belonging instance x_{n+1} to the cluster k , the new mean of the cluster is calculated using the following formula:

$$m'_{k,n+1} = \frac{n \cdot m_{k,n} + x_{n+1}}{n + 1} \quad (2)$$

After that, a hypothesis testing takes place to determine

$$p\text{-value} = \frac{\#\{i : SM_{k,t} > SM_{k,n}\} + \theta_n \#\{i : SM_{k,i} = SM_{k,n}\}}{n} \quad (3)$$

where θ_n is chosen from $[0,1]$ randomly. $SM_{k,i}$ is the distance of the i^{th} instance existing to the cluster k to its mean. It determines how much a data point is different from the others. SM is high, when data is farther from the mean of the data points.

The changes of $p\text{-value}$ toward higher values can be deemed as data points are running away from their mean. In contrast, having data close to their mean conveys the meaning that $p\text{-values}$ are approaching smaller values. In order to decide whether H_0 must be accepted or not, a martingale^[24] is defined based on the sequence of $p\text{-values}$.

$$M_i^{(\varepsilon)} = \varepsilon p_i^{\varepsilon-1} M_{i-1}^{(\varepsilon)} \quad (4)$$

According to Doob's Maximal Inequality,^[41] it is unlikely for M_k to have a high value. Thus, we can detect changes when martingale value is greater than λ .^[42]

When a change is occurred in any cluster, all the previous information is removed. To be more illustrative, we presented the outline of our method for clustering data stream as follow:

StatisStreamClustStatisStreamClust

Partitions instances after arriving 50 instances using k-means algorithm Loop A new unlabeled data stream z_i is received. Find the proper cluster Compute the distance of z_i to the mean of instances of that cluster. Compute $p\text{-values}$ and $p\text{-values}' = 1 - p\text{-values}$ using (1). Compute M_i and M_i' using (2) according to $p\text{-values}$ (M_i) and the $1 - p\text{-values}$ (M_i'). If $\frac{M_i + M_i'}{2} > \lambda$ then Update Clustering Model Delete all previous information End if End loop

4 Experimental Results and Discussion

This section composes of two subsections, precisely covering our observation and analysis. The first subsection presents the data sets and evaluation measures. The latter one presents and analyses the obtained results.

whether concept change is occurred or not. This test is according to exchangeability condition and defined as follow:

$H_0 = \text{There is no concept change in data stream}$

$H_0 = \text{There is a concept change in data stream}$

In order to take place the hypothesis test, *statisStreamClust* investigates the status of the new received instance in comparison of the other instances existing in the cluster k . If there exists a change in the trend of instances existing in every cluster, it means a concept change occurred and the clustering model must be updated. To do that, the distance of the all instances existing in the cluster k to $m'_{k,n}$ is calculated and the trend of instances was calculated using the following formula:

4.1 Experimental Setup

This section introduces the examined data sets and evaluation measures respectively.

4.1.1 Data sets

To explore advantages of *statisStreamClust*, we conduct our experiments on data set which was used previously in Aggarwal's work.^[11] The instances of this data set follow a series of Gaussian distributions. In order to reflect the concept change, we change the mean and variance of the current Gaussian distribution after arriving 1050 instances.

4.1.2 Evaluation measures

There are many evaluation measures to assess the performance of clustering algorithms. They can be categorized into two groups: internal and external criteria. An internal criterion formulates the quality of clustering model as a function of the instances and the similarities between them. External criteria use external information not given to the clustering algorithm, such as label of the instances. In this paper, we evaluate our method with the both groups.

As an internal criterion, we use a famous cluster validation technique –Silhouette validation.^[43] This measure first assigns a quality measure to each instance,

$$\text{sil}(d_i) = \frac{b(d_i) - a(d)}{\max\{a(d_i), b(d_i)\}} \quad (5)$$

where $a(d_i)$ is the average of the Euclidian distance of instance d_i to all other instances in the same cluster and $b(s_i)$ is the average of the Euclidian distance of instance d_i to all

other instances in the closest cluster. A cluster silhouette for a cluster C_k who has m instances is defined as follow:

$$sil(c_k) = \frac{\sum_{d_i \in C_k} sil(d_i)}{m} \quad (6)$$

Finally, the Global Silhouette, GS, which is used to evaluate clustering quality as an internal criterion is defined as Formula (7).

$$GS = \frac{1}{p} \sum_1^p sil_{C_k} \quad (7)$$

where p is the number of clusters. Silhouette validation takes into account the compactness of the instances in each cluster and the separation of clusters.

To evaluate the accuracy of the proposed method with an external criterion, we focus on Normalized Mutual Information (NMI) which is an information theoretic measure that was previously used in.^[44]

$$NMI(\lambda^a, \lambda^b) = \frac{\sum_{h=1}^{k^{(a)}} \sum_{l=1}^{k^{(b)}} \log\left(\frac{n_{h,l}}{n_h^{(a)} n_l^{(b)}}\right)}{\sqrt{\left(\sum_{h=1}^{k^{(a)}} n_h^{(a)} \log \frac{n_h^{(a)}}{n}\right) \left(\sum_{l=1}^{k^{(b)}} n_l^{(b)} \log \frac{n_l^{(b)}}{n}\right)}} \quad (8)$$

In this formula, λ^a is the true label of instances and λ^b is the result of clustering using the proposed method. $K(a)$ and $K(b)$ are the number of clusters in λ^a and λ^b respectively. $n_h^{(a)}$ is the number of data in h th cluster. $n_{h,l}$ defines the set of common instances in cluster h and l .

The Normalized Mutual Information measures the degree of similarity between two clustering. If two clustering have much information in common, this measure gets high value; i.e. close to 1 and vice versa.

4.2 Results and discussion

To assess the performance of *StatisStreamClust*, we compare it with two other methods: one is called Basic and the other is Window based algorithm. The Basic algorithm does clustering once total instances are collected and the Window based algorithm partitions streaming data after arriving 2000 instances. To have fair comparison, *statisStreamClust* and the other two algorithms use k-means algorithm. Figures 2, 3 and 4 visualize the ability of Basic, Window based and our method in partitioning streaming data respectively. Horizontal axis shows the time and the vertical one illustrates the value of instances in each time. The instances of this data set come from five Gaussian distributions that mean of them changes after 1050 instances. Figure 1 illustrates this data set. Each colour indicates the instances that are generated from a Gaussian distribution.

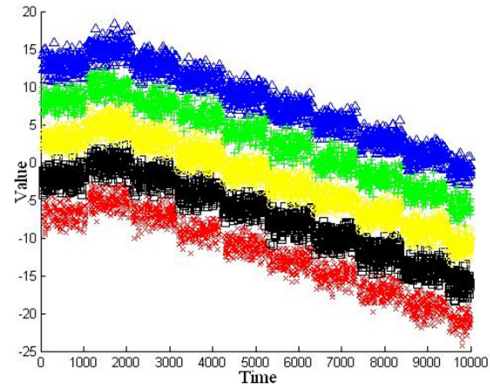


Figure 1: The instances of this data set come from five Gaussian distributions that mean of them changes after 1050 instances. Each color indicates the instances that generates from a Gaussian distribution

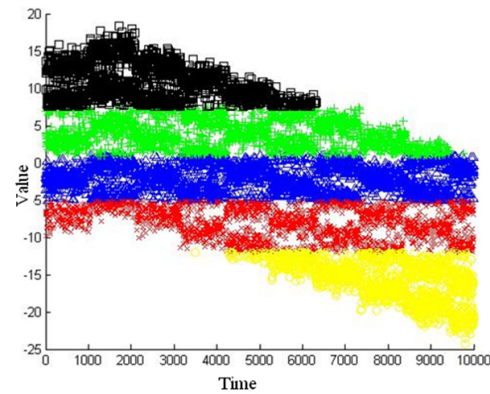


Figure 2: The ability of Basic method to partition streaming data. The basic algorithm does clustering once total examples are collected. Horizontal axis shows the time and the vertical one illustrates the value of instances in each time

As Figure 2 shows Basic window algorithm has poor performance to partition instances over time because it does not consider the concept change where the distribution of instances changes. Window based algorithm has the better performance in partitioning streaming data because it partitions data after arriving 2000 instances and then removes all the instances existing in the previous window. Although the performance of Window based algorithm to partition streaming data is partly good, it is not comparable to *statisStreamClust*. The proposed algorithm partitions instances into k clusters using k-means algorithm after arriving 50 instances. Whenever an instance is received, it belongs to the proper cluster according to its distance to the mean of the clusters and then a martingale is run for that cluster. If the martingale of each cluster is greater than λ , the clustering model is updated and all the previous information is deleted. To conclude, *statisStreamClust* assigns instances into the proper cluster and updates clustering model whenever needed.

Our method takes into account the trend of data behaviour which can be close or away from the centre of data and after detecting change, removes all the previous information. Basic algorithm does not consider concept change and run clustering algorithm once all instances are collected. Window based algorithm partitions instances after arriving 2000 instances. So it has the better performance in comparison of Basic. Although the performance of Window based is not comparable to our algorithm because our method updates clustering model whenever it is needed. Otherwise it assigns each instance to the proper cluster according to its distance to the mean of cluster.

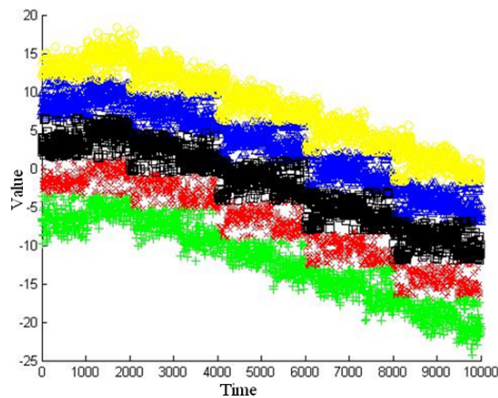


Figure 3: The ability of Window based algorithm to partition streaming data. Window based algorithm does clustering after arriving a fixed number of instances (2000 instances). Horizontal axis shows the time and the vertical one illustrates the value of instances in each time

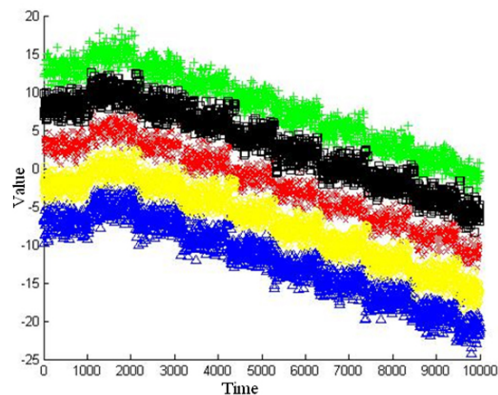


Figure 4: The ability of stasisStreamClust to partition streaming data. The proposed approach for clustering streaming data reclusters instances whenever a change is detected. Otherwise the clustering model is updated. Horizontal axis shows the time and the vertical one illustrates the value of instances in each time

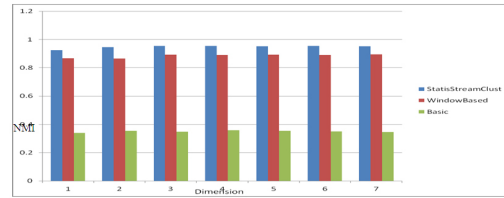


Figure 5: The comparison of the proposed method with two algorithms of Basic and Window based in the different dimensions with NMI.

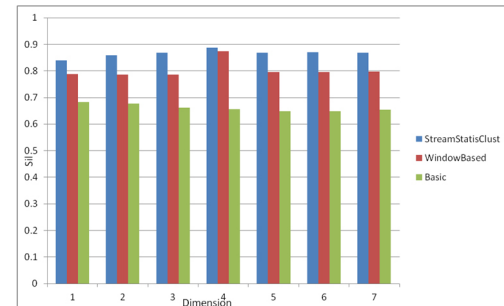


Figure 6: The comparison of the proposed method with two algorithms of Basic and Window based in the different dimensions with Silhouette.

Our experimental observations and theoretical analysis clearly reveal that stasisStreamClust is able to partition streaming data in a robust manner. This method is robust to both the number of clusters and number of dimensions. To be more illustrative, we draw the readers' attention to the fact that part of our evaluations are carried out on data stream with different number of clusters (Table 1). From Figures 5 and 6, one may come up with the fact that robustness to the number of dimensions is an intrinsic nature of *stasisStreamClust*.

The complexity of stasisStreamClust is $O(n \log n)$. Upon arrival of new data point, a proper cluster for that instance is found according to its distance to the mean of clusters by complexity of $O(k)$, where k is the number of clusters. After that, a hypothesis test takes place to determine whether a concept change has been occurred in that cluster or not. This hypothesis test is driven by a family of martingales which is based on Doob's Maximal Inequality. To do this hypothesis test, stasisStreamClust gets USM which ranks data points according to their mean with the complexity of $O(n)$. In next step, p_value statistic is defined to rank USM of new data point with respect to the other USM. This step can be done by sorting the values and it would be done in $O(n \log n)$ when heap-sort is used. In order to decide whether to accept H_0 or not, a martingale is defined based on the sequence of p_value . The complexity of this step is $O(1)$. Therefore the complexity of our algorithm is $O(k)+O(n)+O(n \log n)+O(1)=O(n \log n)$.

Table 1: comparison of StatStreamClust with algorithms of Basic and Window based in different number of clusters with two evaluation measures.

		2 clusters	3 clusters	4 clusters	5 clusters	6 clusters	7 clusters
Our Approach	NMI	0.8861 ±	0.9241 ±	0.9398 ±	0.9367 ±	0.9348 ±	0.9331 ±
		5.6460e-016	0.0024	0.0037	0.0015	0.0024	0.0025
	Silhouette	0.8759 ±	0.8513 ±	0.8291 ±	0.7723 ±	0.7725 ±	0.7525 ±
		5.6460e-016	0.0062	0.0072	0.0072	0.0094	0.0162
Basic	NMI	0.1449 ±	0.3070 ±	0.3912 ±	0.4405 ±	0.4851 ±	0.5122 ±
		2.0639e-004	3.9502e-004	3.1308e-005	1.6552e-004	3.2827e-004	2.7958e-004
	Silhouette	0.7277 ±	0.7092 ±	0.7087 ±	0.7136 ±	0.6979 ±	0.7026 ±
		1.5197e-005	3.6691e-004	2.7655e-005	1.3144e-005	8.2859e-005	4.9147e-005
Window Based	NMI	0.7250 ±	0.7794 ±	0.806 ±	0.8076 ±	0.8238 ±	0.7740 ±
		3.3876e-016	1.1292e-016	3.4237e-004	4.5168e-016	0.0013	0.0670
	Silhouette	0.8150 ±	0.7904 ±	0.7724 ±	0.7652 ±	0.7562 ±	0.7544 ±
		1.1292e-016	1.0000e-007	1.1052e-005	3.3876e-016	3.1007e-005	0.0084

5 Conclusion

Clustering as the most important unsupervised learning has been in the gravity of focus of quite a lot number of researchers in data stream community. It inputs the similar objects together and separates dissimilar ones into different clusters. Although data stream communities have recently focused on unsupervised domain and clustering as the most important unsupervised learning, the proposed approaches are not yet matured to the point to be relied on. In other words, most of them provide merely a mediocre performance specially when applied on multi-dimensional data streams. In this paper, we propose a statistical algo-

rithm that partitions streaming data whenever it is needed. To do that, our algorithm first detects where the nature of data changes over the time and then recluster instances in those times. The advantages of our approach are the following. First, it does not require a sliding window on the data stream whose size is a well-known challenging issue; second, it works well in multi-dimensional data stream. To explore the advantages of our approach, quite a lot of experiments with different settings and specifications are conducted. The obtained results are very promising. In the future work, we will investigate clustering data stream where the number of clusters changes over the time.

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